A Logic Specification for Usage Control

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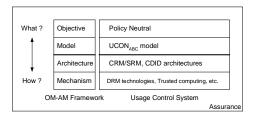
UCON

- UCON provides a general model beyond DRM and Trust management:
 - Digital Rights Management (DRM)
 - Mainly focus on intellectual property rights protection with architecture and mechanism level studies
 - · Lack of access control model
 - Trust Management
 - · Authorization for strangers' access based on credentials
 - · Lack of an abstract model with attribute-based.

Outline

- · Introduction of UCON
- Temporal Logic of Action (TLA)
- Logic Model for UCON with TLA
- Specification of Authorization Core Models
- Obligation and Conditions
- · Conclusions and Future Work

OM-AM Layered Approach



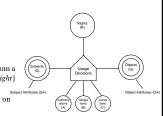
 Model examples: Access Matrix, Lattice-based model, Role-base access control model

UCON

- · A unified framework for next generation access control
- A comprehensive model to represent the underlying mechanism of existing access control models and policies.
- Try to extend the limits of traditional access control models:
 - $\ \ Authorization \ only No \ obligation \ or \ condition \ based \ control$
 - Identity based only No attributes based support
 - Decision is made before access No ongoing control
 No consumable rights No mutable attributes
 - Rights are pre-defined and granted to subjects

UCON Model

- Basic components:
 - Subjects and attributes
 - Objects and attributes
 - Righ
- Logically, UCON is a mapping from a set of {subject/object attributes, right} to {true, false}
- Usage control decisions are based on authorization, obligations, and conditions.
- Referred as UCON_{ABC} model



Continuity and Mutability of UCON



- · A single usage process has three phases
 - before access, during usage, and access
- · Continuity: control decision can be checked before or during access
- · Mutability: attribute updates can be performed before, during or after access
 - Pre-update, on-update, and post-update

Temporal Logic of Action

- · Basic Terms:
 - Variables: x, y
 - Values: 5, "abc"
 - Constants
 - A state is an assignment of values to variables
- · Functions: nonboolean expression with variables and constants
 - Semantically, a function is a mapping from states to values.
- State Predicates: boolean expression with variables and
 - Semantically, a predicate is a mapping from states to booleans
- Actions: boolean expression with variables, primed variables, and constants
 - Semantically, an action is a function assigning a boolean to a pair of states (s,t), where s is the old state with variables, and t is the new state with primed variables.

Core Authorization Models

- According to the authorization control attribute update points, we have seven core authorization models:
 - $preA_{\theta}$: control decision is determined before access, and there is no attribute update.
 - preA_I: control decision and and attribute update before access.
 - preA₃: control decision is determined before access, and attribute update after access.
 - onA_0 : control decision is checked and determined during usage, and there is no attribute update.
 - onA_1 : control decision is checked and determined during usage, and there is attribute update before access.
 - onA: control decision is checked and determined during usage, and there
 - is attribute update during usage. onA_3 : control decision is checked and determined during usage, and there is attribute update after usage.
- · A real UCON system may be a hybrid of them.

TLA

- Behavior: a sequence of states <*s*0, *s*1, *s*2,...,>
- •Semantics of an action A:

$$< s_0, s_1, s_2, \ldots > [\![A]\!] \equiv s_0 [\![A]\!] s_1$$

•Temporal operator: (always)

$$< s_0, s_1, s_2, \ldots > \llbracket \Box A \rrbracket \equiv \forall n \in N : s_n \llbracket A \rrbracket s_{n+1}$$

• Temporal Formula:

 $F : \equiv < predicate > |\Box < action > |\neg F|F \land F|F \lor F|F \rightarrow F|\Box F$

· Semantics:

$$\begin{array}{l} < s_0, s_1, s_2, \ldots > [\![F]\!] \equiv s_0 [\![F]\!] s_1 \\ < s_0, s_1, s_2, \ldots > [\![\Box F]\!] \equiv \forall n \in N : < s_n, s_{n+1}, s_{n+2}, \ldots > [\![F]\!] \end{array}$$

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TLA

- · Other temporal operators:
 - "Eventually":

$$< s_0, s_1, s_2, \ldots > \llbracket \lozenge F \rrbracket \equiv \exists n \in N : < s_n, s_{n+1}, s_{n+2}, \ldots > \llbracket F \rrbracket$$

 $\Diamond F \equiv \neg \Box \neg F$

- "Next":

$$< s_0, s_1, s_2, ... > [\![\bigcirc F]\!] \equiv s_1 [\![F]\!] s_2$$

$$< s_0, s_1, s_2, \ldots > \llbracket F\mathcal{U}G \rrbracket \equiv \exists i \geq 0 : \left(s_i \llbracket G \rrbracket s_{i+1} \wedge (0 \leq j \leq i \rightarrow s_j \llbracket F \rrbracket s_{j+1}) \right)$$

- Past temporal operators:
 - Has-always-been, Once, Previous, Since

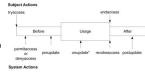
 $\begin{array}{l} < \ldots s_{-2}, s_{-1}, s_0, s_1, s_2, \ldots > | \blacksquare F | \equiv \forall \forall n < 0 : s_n [F] s_{n+1} \\ < \ldots s_{-2}, s_{-1}, s_0, s_1, s_2, \ldots > | \blacksquare F | \equiv \exists n < 0 : s_n [F] s_{n+1} \\ < \ldots s_{-2}, s_{-1}, s_0, s_1, s_2, \ldots > | [\wp F] \equiv s_{-1} [F] s_0 \\ < \ldots s_{-2}, s_{-1}, s_0, s_1, s_2, \ldots > [FSG] \equiv \exists i < 0 : (s_i [G] s_{i+1} \wedge (i < j < 0 \rightarrow s_j [F] s_{j+1})) \end{array}$

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Logic Model of UCON: Actions

- · Two types of actions:
 - Actions performed by a subject
 - Actions performed by the system



state(s,o,r) transition with actions:



Logical Model of UCON: Attributes

- A state of UCON is an assignment of values to attributes:
 - Subject attributes: role, security clearance, credit amount, etc.
 - Object attributes: type, directory, etc.
 - System attributes: time, location, etc.
 - A special system attribute:
 - state(s,o,r)={initial, requesting, denied, accessing, revoked, end}
 - To specify the status of a single access process (s, o, r)
 - Authorization actions defined to change this state.

Logic Model of UCON

DEFINITION 1. A logical formula in UCON is defined by the following grammar in BNF:

 $\begin{array}{l} \varnothing ::= a|p(t_1,...,t_n)|(\neg \varnothing)|(\varnothing \wedge \varnothing)|(\varnothing \to \varnothing)| \forall x : \varnothing | \exists x : \\ \varnothing | \Box \varnothing | \lozenge \varnothing | \bigcirc \varnothing | \varnothing \mathscr{U} \varnothing | \blacksquare \varnothing | \bullet \varnothing | \bigcirc \varnothing | \varnothing \mathscr{S} \varnothing | \end{array}$

where a is an action, p is a predicate of arity $n,\,t_1,\,...,\,t_n$ are terms, and x is a variable.

DEFINITION 2. An logic authorization model of UCON is a triple: $\mathcal{M}=(\mathcal{S},\mathcal{P},\mathcal{A})$, where

- S is a sequence of states of subject, object, and the system attributes,
- P is a finite set of state predicates on subject and/or object attributes,
- A is a finite set of state actions.

Logical Model of UCON: Predicates

- Predicates: boolean expression built from subject attributes, object attributes, and system attributes:
 - Unary predicates:
 - Alice.credit > \$1000, file1.classification = "secure"
 - Binary predicates:
 - Dominate(Alice.clearance, file1.classification) in((Bob, read), file2.ACL)
 - Ternary predicate permit(s,o,r):
 - usage control decision
 - True if a s is allowed to access o with r.

Logical Model of UCON

If a model M with a state s satisfies a formula σ , we write $M, s \vDash \sigma$. Semantically,

- M, s₀ ⊨ p iff s₀[p], where p ∈ P.
- 2. $\mathcal{M}, s_0 \vDash a$ iff $s_0[\![a]\!] s_1$, where $a \in A$, and s_1 is next state of s in S.
- 3. M, $s_0 \vDash \neg \phi$ iff M, $s_0 \nvDash \phi$.
- 4. M, $s_0 \models g_1 \land g_2$ iff M, $s_0 \models g_1$ and M, $s_0 \models g_2$.
- M, s₀ ⊨ ø₁ → ø₂ iff M, s₀ ⊭ ø₁ or M, s₀ ⊨ ø₂.
 M, s₀ ⊨ ∀x : ø iff for all a, M, s₀ ⊨ ø(x/a).
- M, s₀ ⊨ ∃x : σ iff for some a, M, s₀ ⊨ σ(x/a).
- 8. $M, s_0 \models \Box g \text{ iff } \forall n \geq 0 : M, s_n \models g$
- 9. M, $s_0 \models \Diamond \sigma \text{ iff } \exists n \geq 0 : M$, $s_n \models \sigma$.
- 10. $\mathcal{M}, s_0 \models \bigcirc 0$ iff $\mathcal{M}, s_1 \models \emptyset$. 11. $\mathcal{M}, s_0 \models o_1 \mathcal{U}o_2$ iff $\exists i \geq 0 : \mathcal{M}, s_i \models o_2 \land (0 \leq j < i \rightarrow \mathcal{M}, s_i \models o_1)$
- 12. $M, s_0 \models \blacksquare \emptyset$ iff $\forall n \leq 0 : M, s_n \models \emptyset$.
- 13. $\mathcal{M}, s_0 \vDash \phi \text{ iff } \exists n \leq 0 : \mathcal{M}, s_n \vDash \phi.$
- 14. $\mathcal{M}, s_0 \vDash \bigcirc \emptyset$ iff $\mathcal{M}, s_{-1} \vDash \emptyset$.
- 15. $\mathcal{M}, s_0 \vDash g_1 \mathcal{S} g_2$ iff $\exists i \leq 0 : \mathcal{M}, s_i \vDash g_2 \land (i < j \leq 0 \rightarrow \mathcal{M}, s_j \vDash g_1)$

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Specification of Core Models

preA₃

```
\begin{array}{l} p_1 \wedge \ldots \wedge p_i \rightarrow permit(s,o,r) \\ permitaccess(s,o,r) \rightarrow \blacklozenge (tryaccess(s,o,r)) \wedge permit(s,o,r) \\ endaccess(s,o,r) \rightarrow \Diamond (postupdate(attribute)) \end{array}
```

 $\label{eq:continuous} \textbf{Example 5} \ \ \text{DRM} \ \ \text{membership-based application:} \\ \text{subject: Alice, with attributes of ID and total $expense$ \\ \text{object: book1, with attributes of $itle$ and $readingCost$ \\ \text{subject: readingGroup, with attribute $readerList = \{ID1, ID2, ...\}$ and $bookList = \{book1, title, book2, title, ...\}$ }$

 $\begin{array}{l} in(Alice, readingGroup.readerList) \land in(book1.title, readingGroup.bookList) \rightarrow \\ permit(Alice, book1, read) \rightarrow \\ \Diamond(postupdate(Alice.expense)) \\ postupdate: Alice.expense' = Alice.expense + ebook1.readingCost \\ \end{array}$

Specification of Core Models

preA₀:

 $\begin{array}{l} p_1 \wedge \ldots \wedge p_i \rightarrow permit(s,o,r) \\ tryaccess(s,o,r) \wedge permit(s,o,r) \rightarrow \bigcirc \left(permitaccess(s,o,r)\right) \end{array}$

• Example 2: BLP model

$$\begin{split} &dominate(s.cleareance,o.classfication) \rightarrow permit(s,o,read) \\ &tryaccess(s,o,read) \land permit(s,o,read) \rightarrow \bigcirc(permitaccess(s,o,read)) \\ &dominate(o.classfication,s.cleareance) \rightarrow permit(s,o,write) \\ &tryaccess(s,o,write) \land permit(s,o,write) \rightarrow \bigcirc(permitaccess(s,o,write)) \end{split}$$

• Example 3: DAC with ACL

 $\begin{array}{l} in((s.ID,r),o.acl) \rightarrow permit(s,o,r) \\ tryaccess(s,o,r) \wedge permit(s,o,r) \rightarrow \bigcirc \left(permitaccess(s,o,r) \right) \end{array}$

Specification of Core Models

onA₀:

 $\Box (\neg (p_1 \land ... \land p_i) \land (state(s, o, r) = accessing) \rightarrow \bigcirc (revokeaccess(s, o, r)))$

• Example 6:

 $\Box \big(\neg (Bob.role = employee) \land (Bob.temp.cert \in RCL) \big) \land (state(Bob, o, r) = accessing) \rightarrow \bigcirc (revokeaccess(Bob, o, r)) \big)$

Specification of Core Models

• preA

 $\begin{array}{l} p_1 \wedge \ldots \wedge p_i \rightarrow permit(s,o,r) \\ permitaccess(s,o,r) \rightarrow \blacklozenge (tryaccess(s,o,r) \wedge permit(s,o,r) \wedge \Diamond (preupdate(attribute))) \end{array}$

• Example 4: DRM pay-per-use application

$$\begin{split} &(Alice.credit \geq ebook1.value) \rightarrow permit(Alice,ebook1,read) \\ &permitaccess(Alice,ebook1,read) \rightarrow \blacklozenge(tryaccess(Alice,ebook1,read) \\ &\land \Diamond(preupdate(Alice.credit))) \land permit(Alice,ebook1,read) \\ &preupdate:Alice.credit' = Alice.credit - ebook1.value \end{split}$$

Specification of Core Models

onA₁:

 $permitaccess(s, o, r) \rightarrow (tryaccess(s, o, r) \land (preupdate(attribute)))$ $\Box(\neg (p_1 \land ... \land p_i) \land (state(s, o, r) = accessing) \rightarrow \bigcirc (revokeaccess(s, o, r)))$

• onA2

 $\Box \big(\neg (p_1 \land \ldots \land p_i) \land (state(s, o, r) = accessing) \rightarrow \bigcirc (revokeaccess(s, o, r)) \big)$ $endaccess(s, o, r) \lor revokeaccess(s, o, r) \rightarrow \big(permitaccess(s, o, r) \land \big) \big((onupdate(attribute)) \big)$

onA₃:

 $\Box(\neg(p_1 \land ... \land p_i) \land (state(s, o, r) = accessing) \rightarrow \bigcirc(revokeaccess(s, o, r)))$ $endaccess(s, o, r) \lor revokeaccess(s, o, r) \rightarrow \Diamond(postupdate(attribute))$

Specification: an Example

- Example 7: Resource-constrained access control
 - Limited number (10) of ongoing accessing for a single object
 - Object attribute: $accessingS = \{s | s \text{ is accessing } o\}$
 - When 11th subject requesting new access, one ongoing accessing subject will be revoked.
- · a. revocation by earliest usage will be revoked
 - Subject attribute: startTime

```
(1) true \rightarrow permit(s,o,r) (2) permit(s,o,r) \rightarrow \{permit(s,o,r) \rightarrow \{permi
```

Obligations

- · Two types of obligations in UCON:
 - pre-obligations, which must have been performed before access.
 - ongoing-obligations, which must be performed during usage.

Definition 3 An obligation is an action described by:

```
a_b(s, o, r, s_b, o_b, r_b, para_1, ..., para_i, ...)
```

where a_b is the obligation name, (s, o, r) is a particular usage process requiring the obligation, s_b , o_b , r_b are obligation subject, object and right, para₁, ..., para₄ are optional parameters .

Definition 4 A logical model of UCON with authorizations and obligations is a 4-

```
\mathcal{M} = (\mathcal{S}, \mathcal{P}, \mathcal{A}_{\mathcal{A}}, \mathcal{A}_{\mathcal{B}})
```

where \mathcal{S} is a sequence of states, \mathcal{P} is a finite set of predicates, \mathcal{A}_A is a finite set of authorization actions (same as the \mathcal{A} in the authorization model), $\mathcal{A}_{\mathcal{B}}$ is a finite set of obligation actions.

Specification: an Example

- · b. revocation by longest idle usage
 - · Subject attribute: idleTime

(1) $\mathbf{true} \to permit(s,o,r)$ (2) $permitaccess(s,o,r) \to \P(preupdate(o.accessingS))$, where $preupdate:o.accessingS' = o.accessingS + \{s\}$ (3) $tryaccess(x,o,r) \land (x \notin o.accessingS) \land (|o.accessingS| = 10) \land (s \in o.accessingS) \land (s.idleTime = Max(o.accessingS)) \to \bigcirc(revokeaccess(s,o,r))$

- · c. revocation by longest total usage
 - Subject attribute: usageTime

(1) $\mathbf{true} - permit(s, o, r)$ (2) $permit(access(s, o, r)) - \mathbf{\Phi}(preupdate(o.accessingS))$, where $preupdate:o.accessingS' = o.accessingS + \{s\}$ (3) $tryucccess(s, o, r) \wedge (x \notin o.accessingS) \wedge (|o.accessingS| = 10) \wedge (s \in o.accessingS) \wedge (s.usageTime = Max(o.accessingS)) - \bigcirc(preubeauccess(s, o, r) + \bigcirc(postupdate(usageTime) \wedge \bigcirc(postupdate(accessingS))$, where $postupdate:o.accessingS' = o.accessingS - \{s\}$

Obligations

• Example: click license agreement before making order:

 $\begin{array}{l} (s.role = registered) \rightarrow permit(s,o,order) \\ permit(s,o,order) \land \bigcirc (click_agreement(s,o,order,s,agree_statement,click)) \\ \rightarrow permitaccess(s,o,order) \end{array}$

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Conditions

- · Conditions are environment restrictions before or during usage.
- In UCON, a condition is a predicate built from system attributes, such as time and location.

Definition 5 A logical model of UCON with authorizations, obligations, and conditions is a 5-tuple:

 $\mathcal{M} = (\mathcal{S}, \mathcal{P}_{\mathcal{A}}, \mathcal{P}_{\mathcal{C}}, \mathcal{A}_{\mathcal{A}}, \mathcal{A}_{\mathcal{B}})$

where S, A_A , and A_B are the same as before, P_A is a finite set of authorization predicates (the P before), and P_C is a finite set of condition predicates.

• Example

 $\begin{array}{l} (s.role = dayshifter) \wedge (8am \leq currentT \leq 5pm) \rightarrow permitaccess(s, o, r) \\ (s.role = nightshifter) \wedge \neg (8am \leq currentT \leq 5pm) \rightarrow permitaccess(s, o, r) \end{array}$

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Conclusions

- A logical model for UCON with:
 - States with:
 - subject attributes and values
 Object attributes and values
 - System attribute and values
 - Predicates:
 - Authorization predicates built from subject and object attributes
 - Condition predicates built from system attributes
 - Actions:
 - Attribute update actions
 - · Usage control actions
 - · Obligation actions
 - Temporal formulas of usage control policies
- · First-order logic specification of the UCON models with new features of:
 - Mutability
 - Continuality

Future Work

- UCON:
 - Enrich UCON model, such as constraints, delegations
 - Administrative UCON model
 - Attribute management
 - Administrative policies
 - Expressive power and safety analysis for UCON
 - Concurrency of UCON
- · Development of architecture and mechanism for UCON system