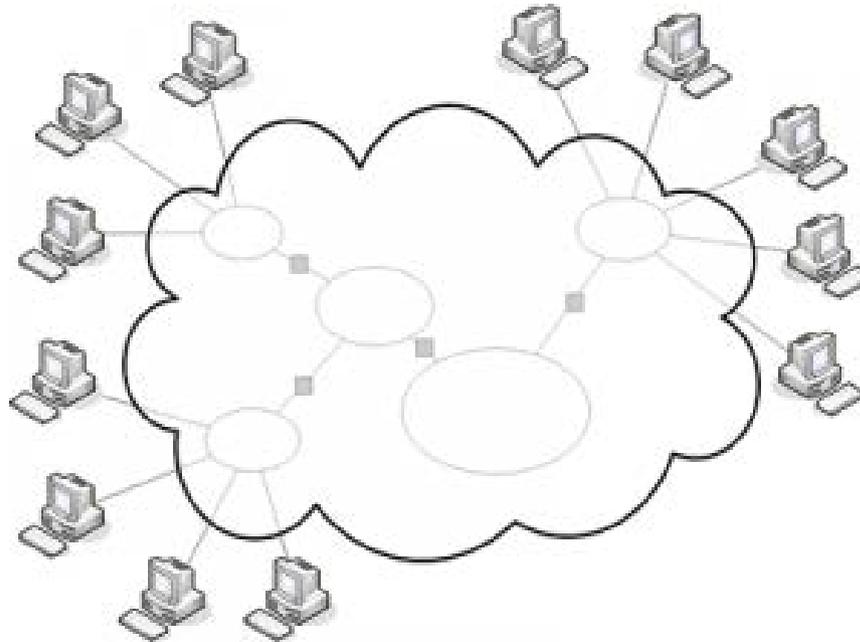


# Cloud Computing

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Executive Director and Endowed Chair

April 12, 2013

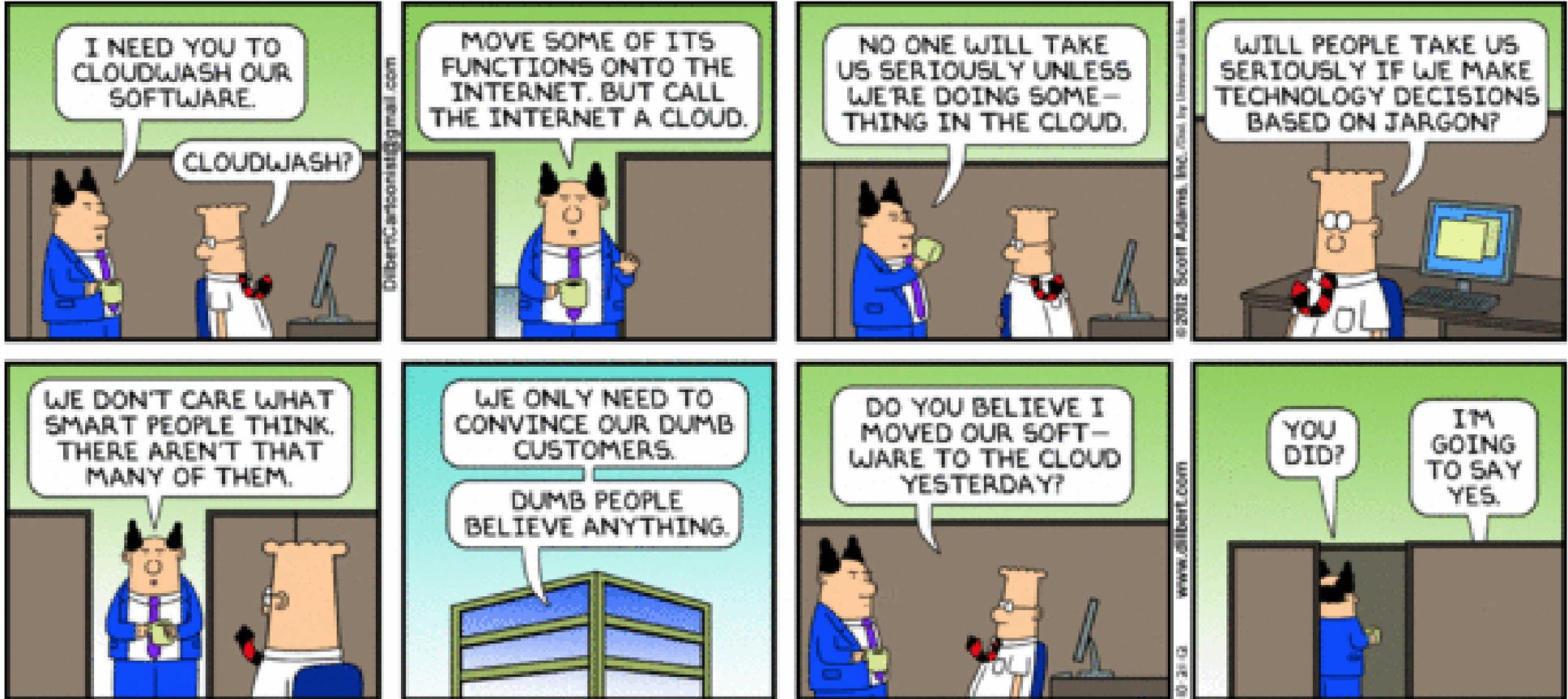
ravi.sandhu@utsa.edu  
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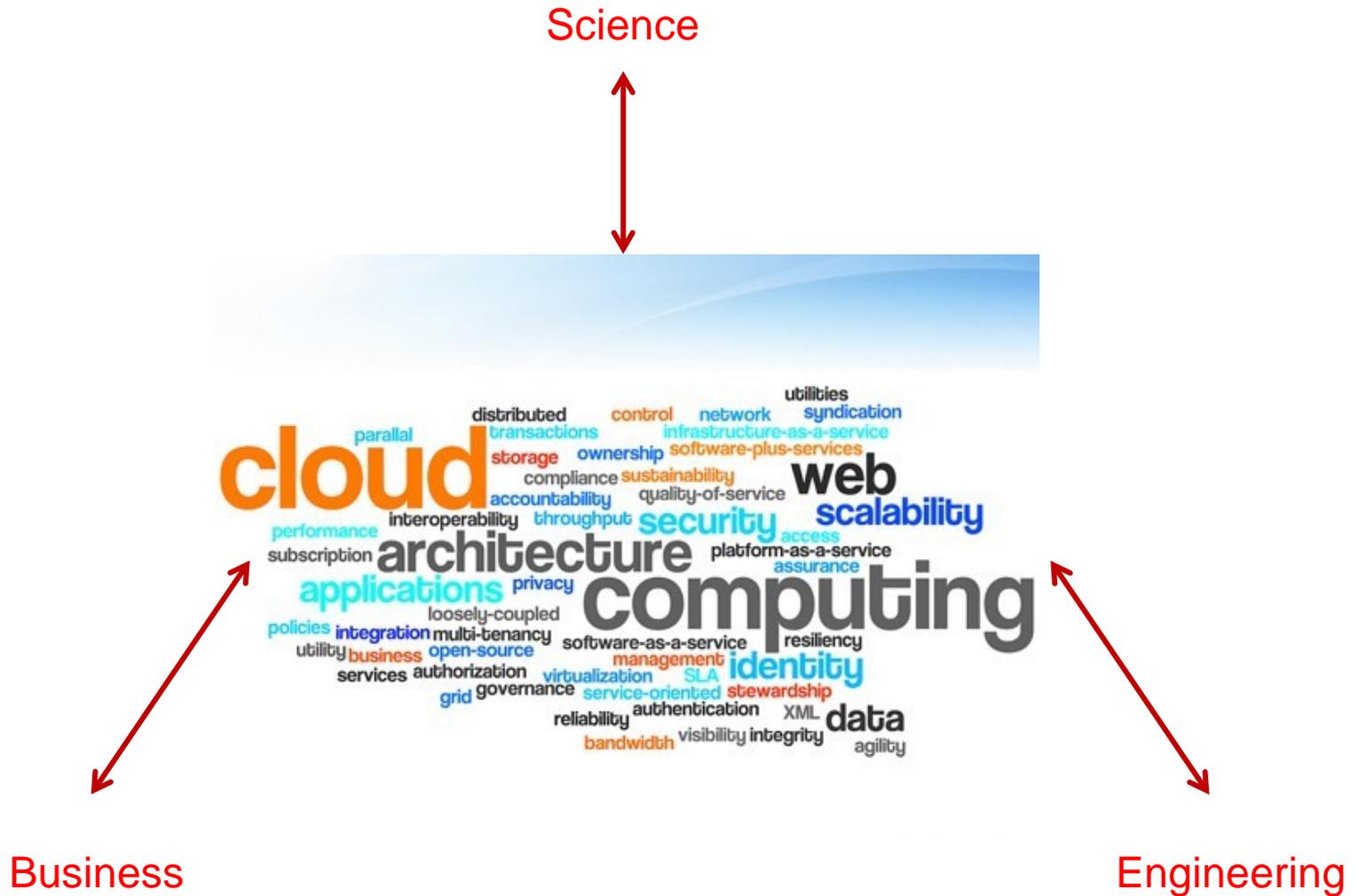


The Network is the Computer  
- Sun Microsystems, early 1990s

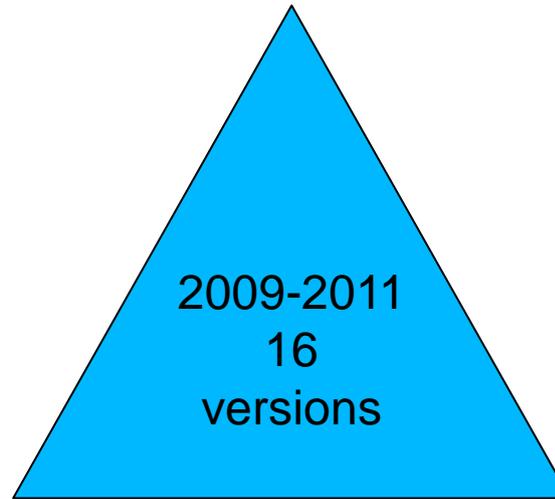
The Cloud is the Computer  
- IEEE Spectrum, 2008

Datacenter as a Computer  
- Barroso and Hölzle, 2009





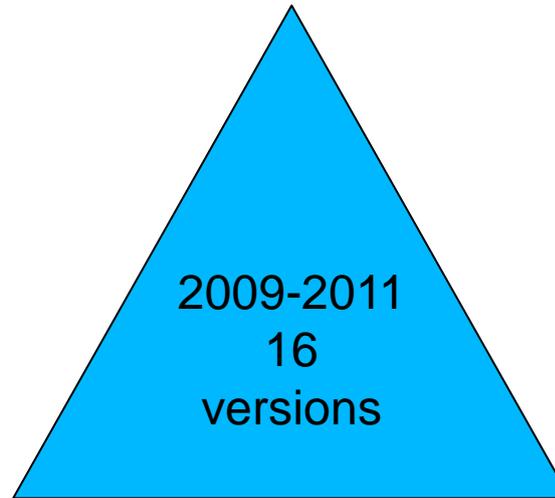
## 5 Essential Characteristics



3 Service Models

4 Deployment Models

## 5 Essential Characteristics



## 3 Service Models

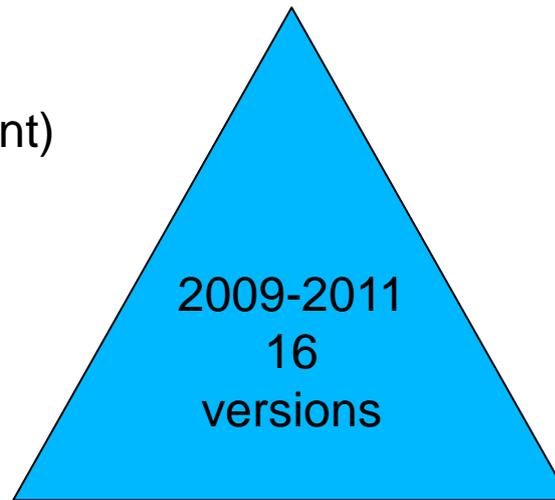
Software as a Service (SaaS)  
Platform as a Service (PaaS)  
Infrastructure as a Service (IaaS)

## 4 Deployment Models

Public  
Private  
Community  
Hybrid

## 5 Essential Characteristics

On-demand self service  
Broad network access  
Resource pooling (multi-tenant)  
Rapid elasticity  
Measured service



## 3 Service Models

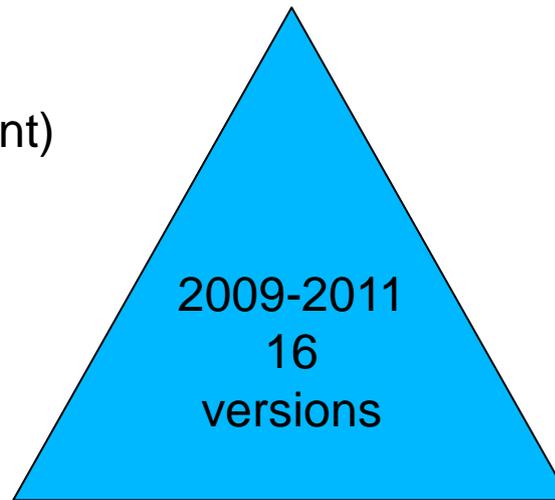
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## 5 Essential Characteristics

- On-demand self service
- Broad network access
- Resource pooling (multi-tenant)
- Rapid elasticity
- Measured service



## Other Common Characteristics

- Geographic distribution
- Homogeneity
- Resilience
- Massive scale
- Virtualization
- Security

## 3 Service Models

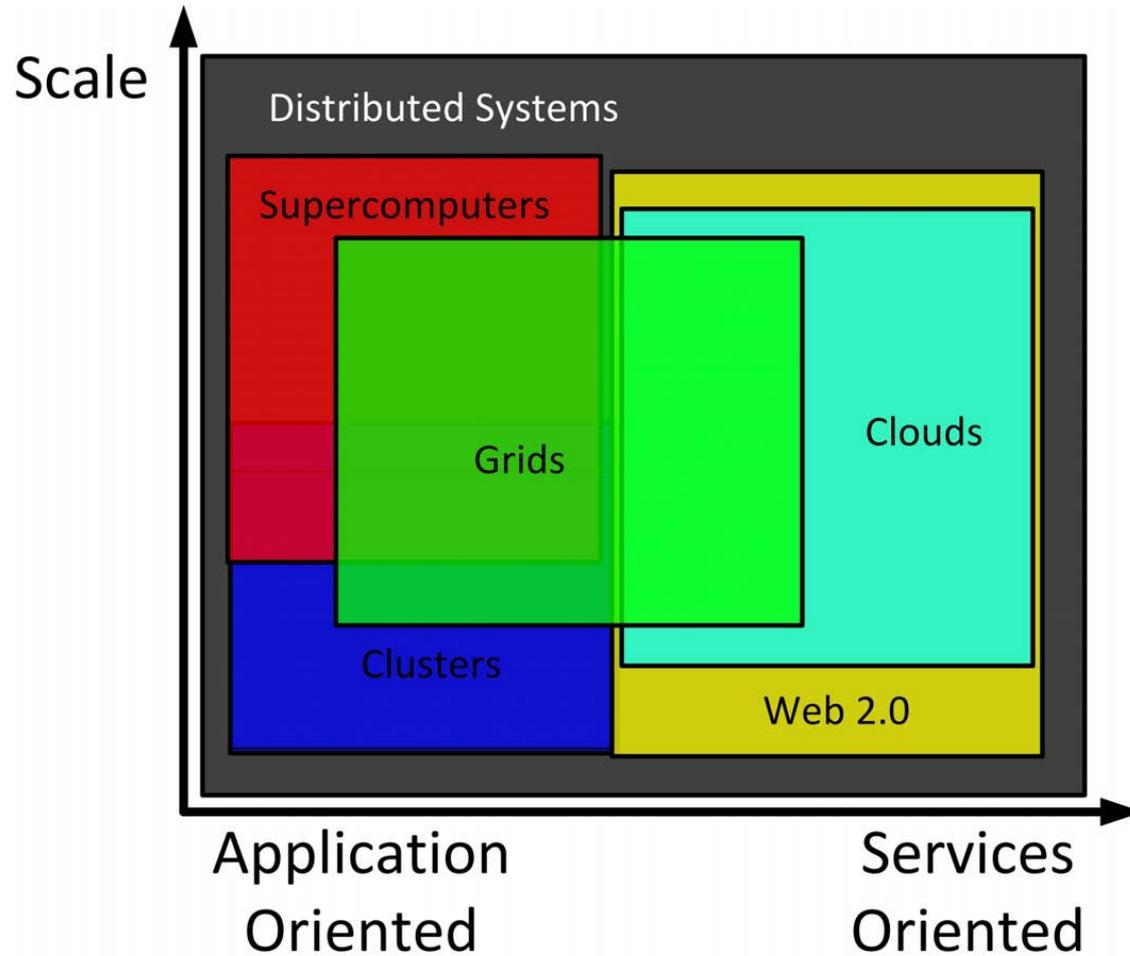
- Software as a Service (SaaS)
- Platform as a Service (PaaS)
- Infrastructure as a Service (IaaS)

## 4 Deployment Models

- Public
- Private
- Community
- Hybrid

- IaaS: Amazon Web Services (AWS)
  - ❖ Compute (EC2)
  - ❖ Storage (S3)
  - ❖ Database (multiple)
  - ❖ Plus more
- IaaS: other players
  - ❖ Eucalyptus: opensource with EC2 APIs
  - ❖ OpenStack: industry backed opensource consortium (Rackspace genesis)
  - ❖ Joyent: SmartOS based
- SaaS: SalesForce, CRM (Customer Relationship Management)
  - ❖ Any web application can be pitched as SaaS
  - ❖ But don't forget "On-demand self service" and "Rapid elasticity"
- PaaS: least well defined service
  - ❖ Salesforce: force.com plus more
  - ❖ Microsoft Azure
  - ❖ Google AppEngine

- “We argue that Cloud Computing not only overlaps with Grid Computing, it is indeed evolved out of Grid Computing and relies on Grid Computing as its backbone and infrastructure support.”
- I don't think so



1. Coordinates resources that are not subject to centralized control
  - ❖ Virtual Organization (VO)
2. Uses standard, open, general-purpose protocols and interfaces
  - ❖ Globus toolkit
3. Delivers non-trivial qualities of service

## Grid

1. Coordinates resources that are not subject to centralized control

❖ Virtual Organization (VO)

No but VOs may be enabled on demand

2. Uses standard, open, general-purpose protocols and interfaces

❖ Globus toolkit

No but standard opensource software and APIs may emerge (OpenStack is the current contender)

3. Delivers non-trivial qualities of service

Yes

## Cloud

On-demand self service

Broad network access

Resource pooling (multi-tenant)

Rapid elasticity

Measured service

Geographic distribution

Homogeneity

Resilience

Massive scale

Virtualization

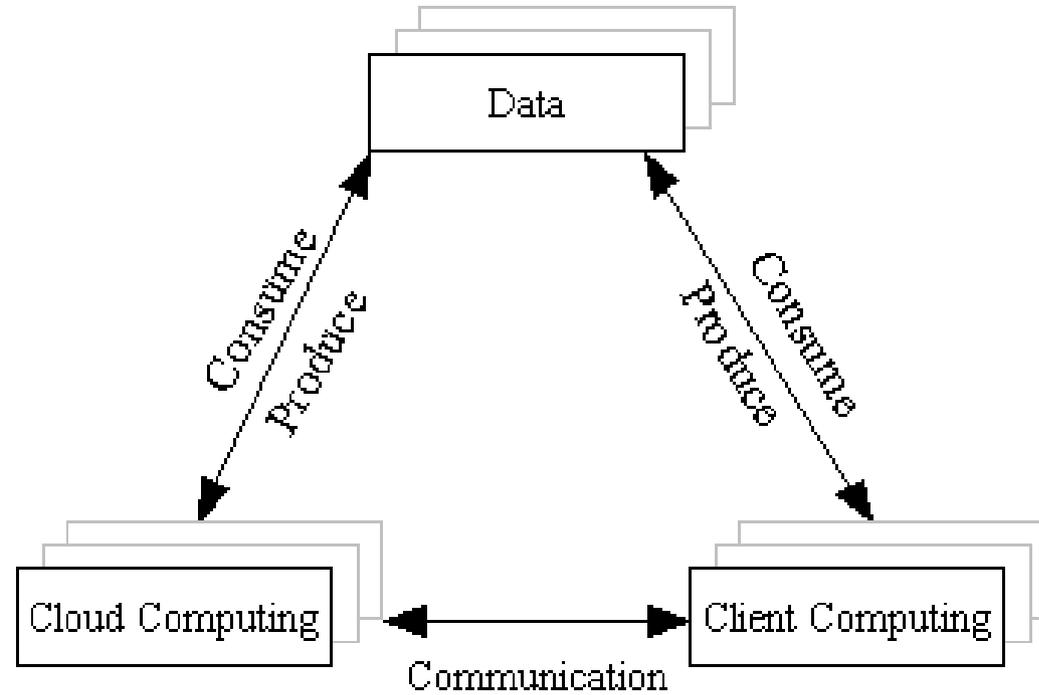
Security

## Cloud

- Commercially developed
- Little or no academic input
- Pay-per-use
- Payment driven
- Centrally owned hardware
- Centrally scheduled
- Single point of trust
- Simple security
- Interactive
- Commodity computing
- Small and medium businesses
- Virtualization essential
- Not so predictable performance
- Cost associativity

## Grid

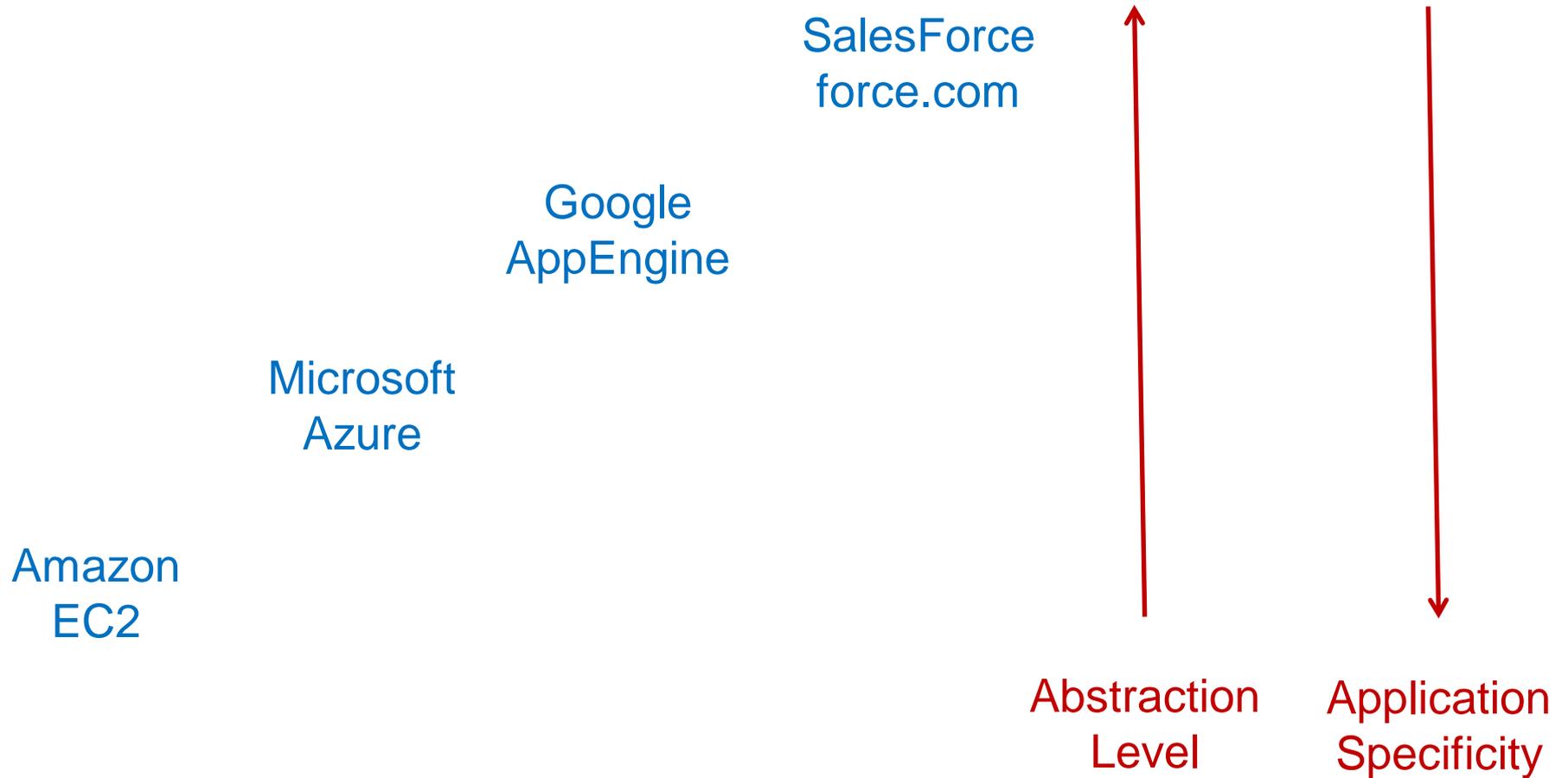
- DoD funded, no commercial traction
- Mainly academic driven
- Pay-per-seat (one-time payment)
- Project oriented, proposal driven
- Multiply owned hardware
- Distributed scheduling
- Multiple trust points
- Complex PKI based security
- Batch
- High performance computing
- High end organizations
- Virtualization often not used
- Predictable performance
- Not to same degree



**Figure 1. Users and providers of cloud computing. We focus on cloud computing's effects on cloud providers and SaaS providers/cloud users. The top level can be recursive, in that SaaS providers can also be a SaaS users via mashups.**



- Not IaaS or PaaS but classes of utility computing



**Table 1. Comparing public clouds and private data centers.**

<b>Advantage</b>	<b>Public Cloud</b>	<b>Conventional Data Center</b>
Appearance of infinite computing resources on demand	Yes	No
Elimination of an up-front commitment by Cloud users	Yes	No
Ability to pay for use of computing resources on a short-term basis as needed	Yes	No
Economies of scale due to very large data centers	Yes	Usually not
Higher utilization by multiplexing of workloads from different organizations	Yes	Depends on company size
Simplify operation and increase utilization via resource virtualization	Yes	No

**Table 2. Top 10 obstacles to and opportunities for growth of cloud computing.**

<b>Obstacle</b>	<b>Opportunity</b>
<b>1</b> Availability/Business Continuity	Use Multiple Cloud Providers
<b>2</b> Data Lock-In	Standardize APIs; Compatible SW to enable Surge or Hybrid Cloud Computing
<b>3</b> Data Confidentiality and Auditability	Deploy Encryption, VLANs, Firewalls
<b>4</b> Data Transfer Bottlenecks	FedExing Disks; Higher BW Switches
<b>5</b> Performance Unpredictability	Improved VM Support; Flash Memory; Gang Schedule VMs
<b>6</b> Scalable Storage	Invent Scalable Store
<b>7</b> Bugs in Large Distributed Systems	Invent Debugger that relies on Distributed VMs
<b>8</b> Scaling Quickly	Invent Auto-Scaler that relies on ML; Snapshots for Conservation
<b>9</b> Reputation Fate Sharing	Offer reputation-guarding services like those for email
<b>10</b> Software Licensing	Pay-for-use licenses