

Module 2.3 SSL Architecture

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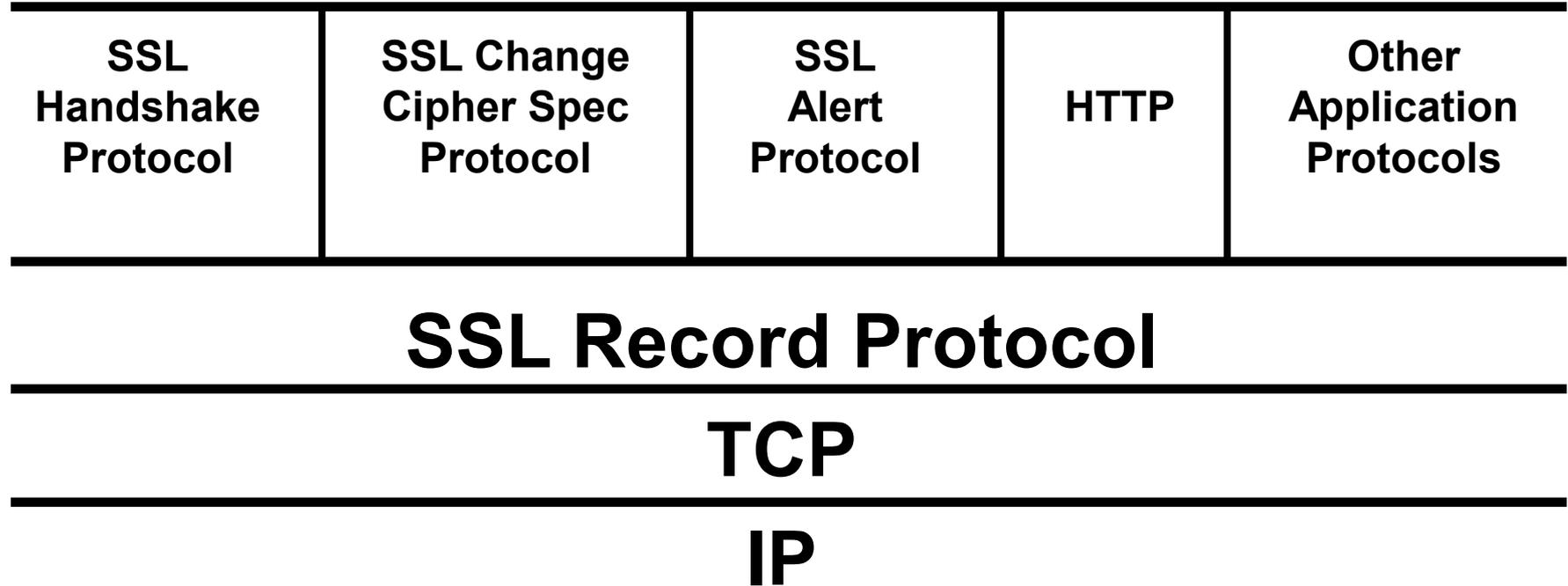
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- layered on top of TCP
- SSL versions 1.0, 2.0, 3.0, 3.1
- Netscape protocol
- later refitted as IETF standard TLS (Transport Layer Security)
- TLS 1.0 very close to SSL 3.1
- Currently at TLS 1.3

- application protocol independent
- does not specify how application protocols add security with SSL
 - ❖ how to initiate SSL handshaking
 - ❖ how to interpret certificates
- left to designers of upper layer protocols to figure out

- https 443
- smtp 465
- snntp 563
- sldap 636
- spop3 995
- ftp-data 889
- ftps 990
- imaps 991
- telnets 992
- ircs 993

- peer entity authentication
- data confidentiality
- data authentication and integrity
- compression/decompression
- generation/distribution of session keys
 - ❖ integrated into protocol
- security parameter negotiation



Complex

Security dictates silent failure

SSL Handshake Protocol	SSL Change Cipher Spec Protocol	SSL Alert Protocol	HTTP	Other Application Protocols
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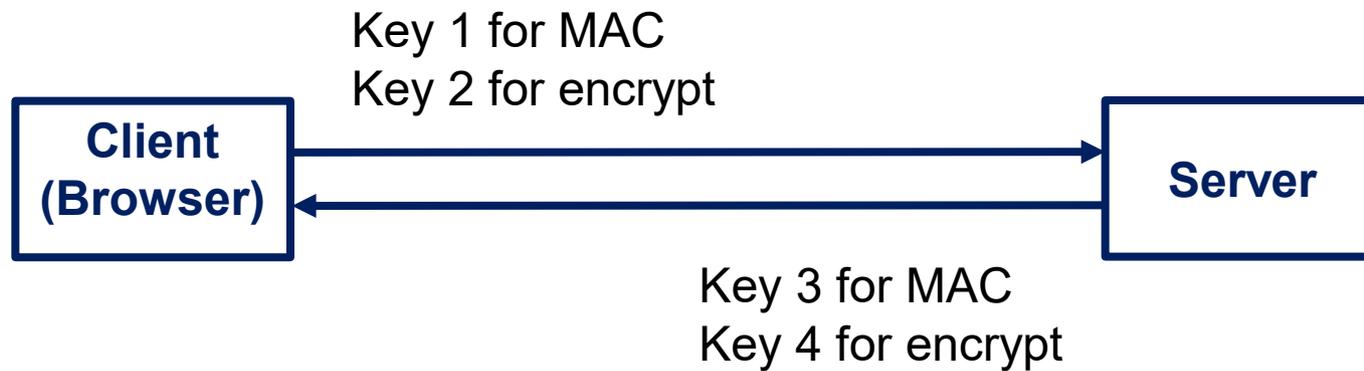
Straightforward SSL Record Protocol

TCP

IP

- Handshake protocol: complicated
 - ❖ embodies key exchange & authentication
 - ❖ runs in plaintext
 - ❖ 10 message types
- Change Cipher Spec protocol: straightforward
 - ❖ single 1 byte message with value 1
 - ❖ could be considered part of handshake protocol
 - ❖ transitions from plaintext to encrypted and mac'ed
- Record protocol: straightforward
 - ❖ fragment, compress, MAC, encrypt
 - ❖ uses 4 symmetric keys
- Alert protocol: straightforward
 - ❖ 2 byte messages
 - ❖ 1 byte alert level- fatal or warning; 1 byte alert code

➤ 4 symmetric keys



- 4 steps by sender (reversed by receiver)
 - ❖ Fragmentation
 - ❖ Compression
 - ❖ MAC
 - ❖ Encryption

- each SSL record contains
 - ❖ content type: 8 bits, only 4 defined
 - change_cipher_spec
 - alert
 - handshake
 - application_data
 - ❖ protocol version number: 8 bits major, 8 bits minor
 - ❖ length: max 16K bytes (actually $2^{14}+2048$)
 - ❖ data payload: optionally compressed and encrypted
 - ❖ message authentication code (MAC)